# **Poultry Processing Line Speeds**

Most of the discussion around poultry line speeds refers to a specific part of the processing line called the **"EVISCERATION LINE."** 

THE EVISCERATION LINE IS HIGHLY AUTOMATED. IN A MODERNIZED PLANT, ONLY 2% OF TOTAL PLANT EMPLOYEES WORK ON THE EVISCERATION LINE.

#### **EVISCERATION LINE**

This section of the plant is where the organs are removed and the carcasses are cleaned and inspected.

#### **SECOND PROCESSING**

This next section of the plant is where the product is cut up into parts and then packaged.

PARTMENT C

# SAFETY FIRST

# **Protecting Processing Plant Workers**

Employee safety always has been and will always be a priority for the chicken industry.

## THE POULTRY INDUSTRY'S INJURY RATE HAS FALLEN 84 PERCENT.



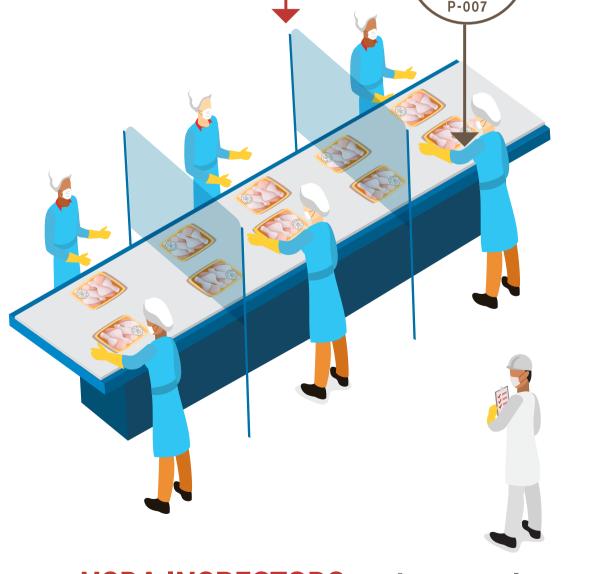
INCREASED LINE SPEEDS OF UP TO 175 BIRDS PER MINUTE HAVE BEEN TESTED AND PROVEN SAFE FOR 25 YEARS.



POULTRY PLANTS ACROSS THE GLOBE OPERATE THE SAME EQUIPMENT SAFELY



For tasks performed in tandem with workers across from one another, partitions can be positioned to ensure the safety of workers while allowing the pass-through of products.



**USDA INSPECTORS** are in every plant,

### THIS PART OF THE LINE OPERATES 40% SLOWER THAN THE OTHER LINE.

## WHAT ARE POULTRY PROCESSING LINE SPEEDS?

Poultry line speeds refer to how many birds per minute (BPM) are processed.

# LINE SPEEDS ARE DETERMINED BY MANY FACTORS...

- Staffing availability, both of employees and USDA Inspectors, in the plant
- Equipment capacities
- Line layout
- Work space size
- Processing line configuration
- Consumer demand/need
- USDA's Food Safety and Inspection Service (FSIS) regulations, which vary by each plant

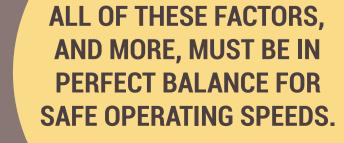




Chicken

CHECK IN,

monitoring the processing line to ensure the chicken you eat is safe and meets U.S. Department of Agriculture (USDA) safety standards.





For more information, visit www.chickencheck.in/faq/how-chickens-slaughtered-processed

<sup>1</sup> U.S. Bureau of Labor Statistics – 2018 Injury and Illness Report